FALLOUT BIBLE UPDATE 6

JULY 10TH 2002?

BACK FROM THE FROZEN NORTH... FOR NOW

Well, I officially sold my soul by doing an Icewind Dale 2 designer diary and bartered it for some time to do another one of these Fallout Bible updates. I don't know when the next one is going to be – depends how Icewind Dale 2 is going.

Anyway, welcome to the sixth Fallout Bible update - if you missed any of the others, check the Black Isle main page (www.blackisle.com), scroll down, and click on the "Read More News Here" section (and scroll down or do a "Find" for Fallout). The first three updates have been collected into "Update Zero" (a cryptic and sinister name, isn't it?) and the fourth and fifth update stand on their own. The reason the fourth and fifth stand on their own is because they are brave little updates, and my heart goes out to them.

For those of you who haven't seen these before, the Fallout Bible is just a collection of all the background material and hi-jinks from Fallout 1 and Fallout 2 compiled into one document so the fans can take a look at it. The term "Bible" is misleading, since it's not supposed to start some religion or be the word of some holy power – it's just a term I stole from Chris Taylor (Fallout 1, Fallout Tactics), who apparently stole it from some guy named Dan Wood who called me at work once. Dan Wood's Bible and this Bible aren't the same thing. This is just for fun. It is also not a marketing ploy to drum up Fallout sales, since this is for fans who already snagged the game and wouldn't mind knowing a bit more about what went on behind the